Digital Technologies in the K-6 classroom

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In this workshop, participants will be given time to learn about and experiment with a range of embedded technologies. Having been inspired by the number of ways these digital technology tools can be employed to address K-6 outcomes, participants will then be given time to view units of work and then brainstorm further activities to take back to their classrooms and share with their colleagues.

A range of unplugged, hardware and software will be available to cater for participants with varying expertise and classroom interests. This will be a practical workshop where we see how embedded technologies really work in the classroom with actual units of work.